

BUILDING GIS DATA CREATION/EDITING APPS FOR PEOPLE WITHOUT TRADITIONAL GIS BACKGROUND

- Goal is to make applications as simple & user friendly as possible while providing high functionality.
- Applications should provide users with a 'guiding hand' to help accomplish workflows.
- Removing excess
- Create framework for the data and applications, let the user do the rest.

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- Real-world projects can be well represented in GIS. But as an app creator I often have little insight into the status of those projects, or specifically what needs to be tracked within the data.
- Important to work closely with the user to identify needs.
- Build application based on needs.

COMPONENTS OF A GIS DATA EDITING APPLICATION

The Data

- How is the data to be used?
- Working with the user to build a carefully curated data schema.
- Data type: how to best represent the data the user will be working with.
- If necessary, giving users privileges to create their own feature services.

COMPONENTS OF A GIS DATA EDITING APPLICATION

The Web Map

- What data to include within the web map?
 - Editable data that the user manages/modifies
 - Non-editable data that serves as a reference to help users accomplish their workflows.
- How to best present the data?
 - Symbology
 - Pop-ups
 - Arcade can be used to control these

COMPONENTS OF A GIS DATA EDITING APPLICATION

The Web App Builder Application

- How does user interact with the data? What is the intended purpose of the application?
- Hiding excess.
- Include tools to help users manage and explore data.
 - Search bar
- Batch Editor

Filter

Basemap Gallery

Editor

- Measurement Tool
- Smart Editor
- Bookmark Tool

BENEFITS OF PUTTING GIS DATA CREATION IN THE HANDS OF THE USERS

- Can replace antiquated ways of managing data.
- Users often have more intimate knowledge of the data/projects.
- Can easily propagate data to other applications.